

ACTIVITY 1: FIVE TO STAY ALIVE

You have arrived on Skiller Island. You can choose 5 items to take with you on your journey. What will you need to survive a night on a mysterious island? Choose wisely!



BUG SPRAY



MATCHES



RICE



FLASHLIGHT



BOOTS



WATER CANTEEN



WATERPROOF TARP



NETTING



HATCHET



FISHING SPEAR



RAIN JACKET



KNIFE



ROPE



DUCT TAPE



FLINT



COOKING POT